Faster Training by Automatically Selecting the Best Training Data for Computer Vision Tasks

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Motivation: Increasingly Expensive Model Training

AlexNet to AlphaGo Zero: A 300,000x Increase in Compute (Log Scale)

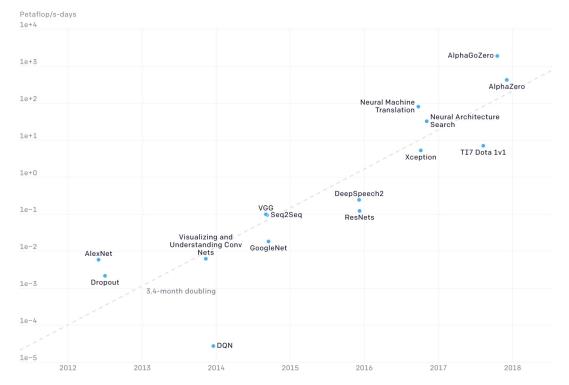
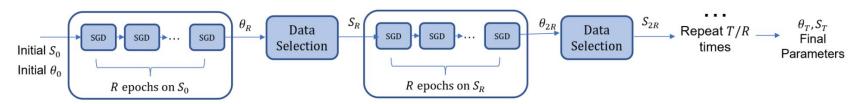


Image Credit: Amodei, Dario, and Danny Hernandez. "Al and Compute." OpenAI, OpenAI, 16 May 2018, https://openai.com/blog/ai-and-compute/.

Previous Approaches

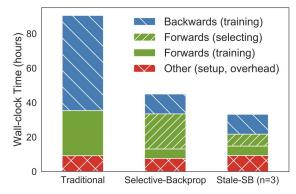
Grad-Match: Periodically choose subsets of training data to train on



Selective-Backprop: Only perform backpropagation on high-loss examples

Automobile

Ship







(a) Examples chosen least frequently by SB



(b) Examples chosen most frequently by SB

Image Credits:

Jiang, A. H., Wong, D. L. K., Zhou, G., Andersen, D. G., Dean, J., Ganger, G. R., ... & Pillai, P. (2019). Accelerating deep learning by focusing on the biggest losers. arXiv preprint arXiv:1910.00762.

Killamsetty, K., Durga, S., Ramakrishnan, G., De, A., & Iyer, R. (2021, July). Grad-match: Gradient matching based data subset selection for efficient deep model training. In International Conference on Machine Learning (pp. 5464-5474). PMLR.

Our Contributions

- Key observation: Most often, model training occurs multiple times, for example for hyperparameter and model search
- Can we use training statistics from prior training runs to help train models on the same dataset more efficiently with minimal loss in performance?



Our Contributions

- For the image classification task:
 - Reproduce the training speedups reported by Grad-Match on the standard CIFAR-10 dataset, evaluate it against a new random selection baseline, and propose and evaluate a variant that reuses subsets chosen from previous training runs.
- For the object detection task:
 - Evaluate if the benefits of Selective-Backprop translate to object detection on the popular MS COCO dataset

Image Classification - Methods

- Reproduce the training speedups reported by Grad-Match on the standard CIFAR-10 dataset, evaluate it against a new random selection baseline, and propose and evaluate a variant that reuses subsets chosen from previous training runs.
 - Random subset selection: choose random examples to fill budget
 - RandomPB: divide train set into fixed batches, then randomly choose batches

Image Classification - Methods

- Reproduce the training speedups reported by Grad-Match on the standard CIFAR-10 dataset, evaluate it against a new random selection baseline, and propose and evaluate a variant that reuses subsets chosen from previous training runs.
 - Cached-Grad-Match: run an initial training run with Grad-Match, and on subsequent runs "replay" the same subsets selected
 - Saves computation time, but how robust is it?

Image Classification - Experiments

- Cached-Grad-Match
 - Reuse Grad-Match's data selection on ResNet training for different learning rates
 - Reuse Grad-Match's data selection on ResNet training for optimizers
 - Reuse Grad-Match's data selection on MobileNetV2 training for ResNet training
- Baseline
 - RandomPB
 - Training on full dataset

Image Classification - Fixed Accuracy Speedup

	Speedup			
Learning rate	0.001	0.003	0.03	
GRAD-MATCH	0.81	0.82	2.72	
CACHED-GRAD-MATCH	1.00	0.99	7.92	

Table 1. Fixed-accuracy speedups over full training using different learning rates.

	Speedup			
	Adam	RMSProp	SGD	
GRAD-MATCH	0.83	0.81	3.07	
CACHED-GRAD-MATCH	0.67	0.97	4.68	

Table 2. Fixed-accuracy speedups over full training using different optimizers.

	Speedup on ResNet		
GRAD-MATCH	3.86		
GRAD-MATCH-warm	4.69		
CACHED-GRAD-MATCH	2.24		
CACHED-GRAD-MATCH-warm	4.51		

Table 3. Fixed-accuracy speedups over full training for different model architectures.

Image Classification - Training Speed vs Error

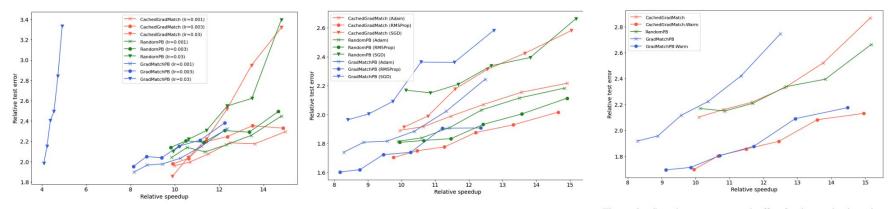
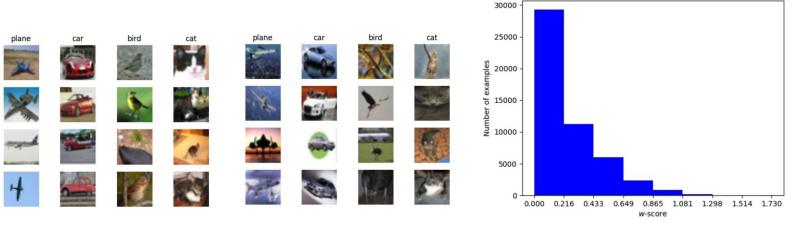


Figure 1. Speedup-accuracy tradeoffs of subset selection algorithms using different learning rates.

Figure 2. Speedup-accuracy tradeoffs of subset selection alg rithms using different optimizers.

Figure 3. Speedup-accuracy tradeoffs of subset selection algorithms for different model architectures.

Image Classification - Results



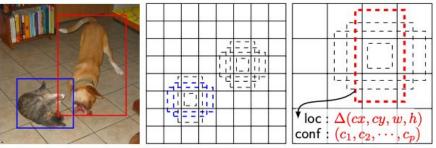
Low-priority images

High-priority images

Priority histogram

Object Detection - Methods

- Single Shot Multibox Detector (SSD)
 - ResNet backbone + conv layers + classification, regression heads



(a) Image with GT boxes (b) 8×8 feature map (c) 4×4 feature map

Loss Function

$$L_{obj}(x,c,l,g) = \frac{1}{N}(L_{conf}(x,c) + \alpha L_{loc}(x,l,g))$$

Image Credit: Wei Liu, Dragomir Anguelov, Dumitru Erhan, Christian Szegedy, Scott E. Reed, Cheng-Yang Fu, and Alexander C. Berg. SSD: single shot multibox detector. CoRR, abs/1512.02325, 2015.

Object Detection - Methods

- Selective-Backprop
 - Combine Jiang et al. original approach with MosaicML suggestions

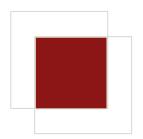
- Nvidia SSD PyTorch library: ResNet backbone, input size 300x300
 - Integrates with COCO's Python library

Algorithm 1 SELECTIVE-BACKPROP for Object Detection

```
1: for epoch in range (epochs) do
      for i, X_{b_{size}} in enumerate (data_loader) do
2:
          if epoch in [sb_start, sb_end) then
3:
              losses = forward (X_{b_{airs}})
4:
              if i % interrupt == 0 then
5:
                 backward(losses)
6:
              else
7:
                 X_s = P_{select}(losses)
8:
                 backward (forward (X_s))
9:
             end if
10:
11:
          else
              backward (forward (X_{b_{size}}))
12:
          end if
13:
       end for
14:
15: end for
```

Object Detection - Methods

- Evaluation Metrics
 - Total Training Time
 - Mean average precision: mAP [0.50:0.95]
 - All object sizes
 - Small
 - Medium
 - Large



• Intersection over Union (IoU):



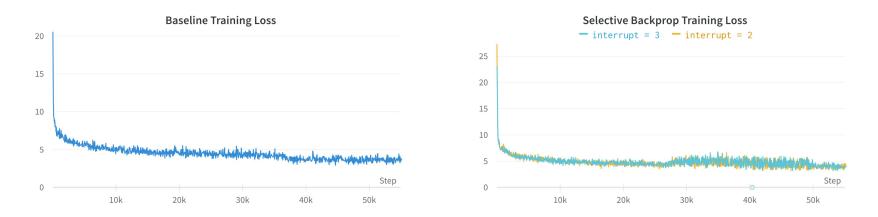
Object Detection - Experiments

- 1. Baseline: No Selective-Backprop
- 2. Selective-Backprop, interrupt = 2
- 3. Selective-Backprop, interrupt = 3
- Common parameters:
 - \circ Batch size = 32
 - \circ Epochs = 30
- Selective-Backprop (variables defined in Alg. 1)
 - Start (sb_start) = 0.5
 - End (sb_end) = 0.9
 - Keep (s) = 0.5

Object Detection - Results

	mAP IoU 0.50:0.95			Time		
	All	Small	Med.	Large	Hours	t_{diff} (s)
Base	9.68	2.65	10.85	15.48	7.61	N/A
SB ₂	9.09	2.47	9.71	14.8	7.44	41.07
SB ₃	8.79	2.22	9.53	14.1	N/A ¹	51.14

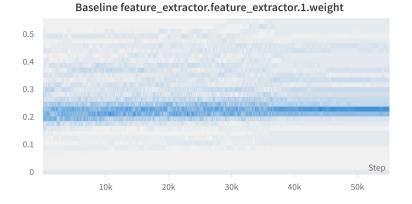
$$t_{diff} = \frac{\bar{t_i} - \bar{t_j}}{\substack{i \in [1, \text{epochs}] \\ i \notin [\text{sb_start,sb_end})}} - \frac{\bar{t_j}}{\substack{j \in [1, \text{epochs}] \\ j \in [\text{sb_start,sb_end}]}}$$



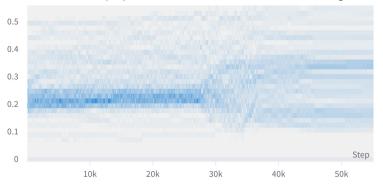
1The AWS EC2 instance was stopped and restarted between running SB3 and the baseline and SB2, so the SB3 absolute training time is not directly comparable to the other two due to potential GPU environment differences.

Object Detection - Discussion

- Speedup, but accuracy lost
- Alg. 1 has a visible effect on model parameters in one layer of the ResNet50 backbone:



Selective Backprop feature_extractor.feature_extractor.1.weight



Future Work

- Image Classification
 - Convergence analysis
 - Other data selection heuristics

- Object Detection
 - Multiple re-runs, Hyperparameter sweeps
 - Larger batch size
 - Grad-Match and Cached-Grad-Match

Conclusion

- Found Grad-Match speedup for image classification, but its performance varies substantially with different hyperparameters
- Reusing prior training (Cached-Grad-Match) shows performance gains without extra cost of adaptive data selection
- Benefit of data selection is less pronounced for object detection



References

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